

Calculus III: Practice Midterm II

Name: _____

- Write your solutions in the space provided. Continue on the back if you need more space.
- You must show your work. Only writing the final answer will receive little credit.
- Partial credit will be given for incomplete work.
- The exam contains 5 problems.
- The last page is the formula sheet, which you may detach.
- **Good luck!**

Question	Points	Score
1	10	
2	10	
3	10	
4	10	
5	10	
Total:	50	

1. (10 points) Write true or false. No justification is needed.

- (a) The curve parametrized by $\langle \sin(2t), \cos(3t), 1 + t^3 \rangle$ never intersects the XY plane.

Solution: False. It intersects the XY plane at $t = -1$.

True False

- (b) If the acceleration vector is perpendicular to the velocity vector, the object must be going in a circle or helix.

Solution: False. Any motion with constant speed will have this property.

True False

- (c) The graph of the function $f(x, y) = x^2 + y^2$ is a hemisphere.

Solution: False.

True False

- (d) For a vector function $\vec{r}(t)$, we have

$$\frac{d(\vec{r}(t) \cdot \vec{r}(t))}{dt} = \frac{d\vec{r}(t)}{dt} \cdot \frac{d\vec{r}(t)}{dt}.$$

Solution: False. The derivative of a (dot) product must be computed by the product rule.

True False

- (e) If T , N , and B represent the unit tangent, normal, and binormal vectors, then $T = N \times B$.

Solution: True. T, N, B form a frame just like the $\mathbf{i}, \mathbf{j}, \mathbf{k}$.

True False

2. Let C be the intersection of the sphere of radius 2 centered at the origin and the plane $y + z = 0$.

(a) (5 points) Write parametric equations for C .

Solution: The equation for the sphere is

$$x^2 + y^2 + z^2 = 4.$$

Substituting $z = -y$ from the second equation $y + z = 0$, we get

$$x^2 + 2y^2 = 4.$$

Dividing by 4, we get

$$\begin{aligned} x^2/4 + y^2/2 &= 1 \\ \implies (x/2)^2 + (y/\sqrt{2})^2 &= 1. \end{aligned}$$

We can thus take $x/2 = \cos(t)$ and $y/\sqrt{2} = \sin(t)$. Using $z = -y$, the parametrization is

$$x = 2 \cos(t), \quad y = \sqrt{2} \sin(t), \quad z = -\sqrt{2} \sin(t).$$

(b) (5 points) Choose your favorite point on C (any point will do) and write parametric equations for the tangent line to C at that point.

Solution: Taking $t = 0$, we get the point $\langle 2, 0, 0 \rangle$ on C .

The derivative at this point is

$$\left\langle -2 \sin(t), \sqrt{2} \cos(t), -\sqrt{2} \cos(t) \right\rangle_{t=0} = \left\langle 0, \sqrt{2}, -\sqrt{2} \right\rangle.$$

The tangent line is the line through $\langle 2, 0, 0 \rangle$ in the direction of $\langle 0, 1, -1 \rangle$ (which is the same as the direction of $\langle 0, \sqrt{2}, \sqrt{-2} \rangle$) Hence the parametric equations of the tangent line are

$$x = 2, y = t, z = -t.$$

3. (10 points) For which positive real number a does the curve $y^2 = x^2 + a^2$ have curvature 2 at the point $(0, a)$?

Solution: We can choose the parameterization $\langle t, \sqrt{a^2 + t^2} \rangle$. This will only trace the $y > 0$ part of the curve, but that is sufficient since $(0, a)$ is on this part.

We now compute the curvature at $t = 0$.

$$\begin{aligned}r(t) &= \langle t, \sqrt{a^2 + t^2} \rangle \\r'(t) &= \left\langle 1, \frac{t}{\sqrt{a^2 + t^2}} \right\rangle \\r''(t) &= \left\langle 0, \frac{1}{\sqrt{a^2 + t^2}} - \frac{t^2}{(a^2 + t^2)^{3/2}} \right\rangle \\&= \left\langle 0, \frac{a^2}{(a^2 + t^2)^{3/2}} \right\rangle.\end{aligned}$$

Therefore,

$$\begin{aligned}r'(0) &= \langle 1, 0 \rangle = \mathbf{i} \\r''(0) &= \langle 0, 1/a \rangle = (1/a)\mathbf{j}.\end{aligned}$$

Using

$$\kappa = \frac{|r' \times r''|}{|r'|^3},$$

we get

$$\begin{aligned}\kappa &= \frac{|\mathbf{i} \times (1/a)\mathbf{j}|}{|\mathbf{i}|^3} \\&= \frac{1}{a}.\end{aligned}$$

For $\kappa = 2$, we must have $a = 1/2$.

4. The force acting on an object of mass 2 units is given by the vector

$$\vec{F}(t) = \langle 0, 16 \cos(2t), 16 \sin(2t) \rangle.$$

At $t = 0$, the object is at $\langle 0, 0, 0 \rangle$ and is travelling with velocity $\langle 3, 0, -4 \rangle$.

(a) (5 points) How much distance does it travel between $t = 0$ and $t = 10$?

Solution: Using $\vec{F} = m\vec{a}$, we get that the acceleration is

$$\vec{a}(t) = \langle 0, 8 \cos(2t), 8 \sin(2t) \rangle.$$

Integrating, we get the velocity

$$\vec{v}(t) = \langle 0, 4 \sin(2t), -4 \cos(2t) \rangle + \vec{c}.$$

Since $\vec{v}(0) = \langle 3, 0, -4 \rangle$, we get $\vec{c} = \langle 3, 0, 0 \rangle$. Hence

$$\vec{v}(t) = \langle 3, 4 \sin(2t), -4 \cos(2t) \rangle.$$

At this point, we can compute the position, but we don't need to. The speed is

$$|\vec{v}(t)| = \sqrt{3^2 + 4^2} = 5.$$

Hence in 10 seconds, the object travels 50 units.

(b) (5 points) Write an equation of the normal plane to its motion at $t = \pi$.

Solution: We must calculate the position. Integrating $\vec{v}(t)$, we get

$$\vec{r}(t) = \langle 3t, -2 \cos(2t), -2 \sin(2t) \rangle + \vec{c}.$$

Since $\vec{r}(0) = \langle 0, 0, 0 \rangle$, we have $\vec{c} = \langle 0, 2, 0 \rangle$. Hence

$$\vec{r}(t) = \langle 3t, 2 - 2 \cos(2t), -2 \sin(2t) \rangle.$$

At $t = \pi$, we have

$$\begin{aligned} \vec{r}(\pi) &= \langle 3\pi, 0, 0 \rangle \\ \vec{r}'(\pi) &= \vec{v}(\pi) = \langle 3, 0, -4 \rangle. \end{aligned}$$

The normal plane is the plane through $\langle 3\pi, 0, 0 \rangle$ and perpendicular to $\langle 3, 0, -4 \rangle$. The equation is

$$\begin{aligned} 3(x - 3\pi) - 4z &= 0 \\ \text{that is: } 3x - 4z &= 9\pi. \end{aligned}$$

5. (10 points) Let $\vec{r}(t) = \langle 2t, t^2, t^3/3 \rangle$. Find the unit tangent vector, unit normal vector, and the unit binormal vector to the curve at $t = 0$.

Solution: We have

$$\begin{aligned}\vec{r}(t) &= \langle 2t, t^2, t^3/3 \rangle \\ \vec{r}'(t) &= \langle 2, 2t, t^2 \rangle \\ |\vec{r}'(t)| &= \sqrt{4 + 4t^2 + t^4} = (t^2 + 2).\end{aligned}$$

So the unit tangent vector is

$$\vec{T} = \frac{1}{t^2 + 2} \langle 2, 2t, t^2 \rangle.$$

Differentiating, we get

$$\vec{T}' = \frac{-2t}{(t^2 + 2)^2} \langle 2, 2t, t^2 \rangle + \frac{1}{t^2 + 2} \langle 0, 2, 2t \rangle.$$

Since we are only interested at $t = 0$, we get

$$\begin{aligned}\vec{T}(0) &= \frac{1}{2} \langle 2, 0, 0 \rangle = \langle 1, 0, 0 \rangle \\ \vec{T}'(0) &= \frac{1}{2} \langle 0, 2, 0 \rangle = \langle 0, 1, 0 \rangle.\end{aligned}$$

Since $\vec{T}'(0)$ is already a unit vector, this *is* the unit normal vector. In other words,

$$T = \mathbf{i}, N = \mathbf{j}, \text{ and hence } B = T \times N = \mathbf{k}.$$

LIST OF USEFUL IDENTITIES

1. DERIVATIVES

- | | |
|--|--|
| (1) $\frac{d}{dx}x^n = nx^{n-1}$ | (7) $\frac{d}{dx}\csc x = -\csc x \cot x$ |
| (2) $\frac{d}{dx}\sin x = \cos x$ | (8) $\frac{d}{dx}e^x = e^x$ |
| (3) $\frac{d}{dx}\cos x = -\sin x$ | (9) $\frac{d}{dx}\ln x = \frac{1}{x}$ |
| (4) $\frac{d}{dx}\tan x = \sec^2 x$ | (10) $\frac{d}{dx}\arcsin x = \frac{1}{\sqrt{1-x^2}}$ |
| (5) $\frac{d}{dx}\cot x = -\csc^2 x$ | (11) $\frac{d}{dx}\arccos x = \frac{-1}{\sqrt{1-x^2}}$ |
| (6) $\frac{d}{dx}\sec x = \sec x \tan x$ | (12) $\frac{d}{dx}\arctan x = \frac{1}{1+x^2}$ |

2. TRIGONOMETRY

- | | |
|---|---|
| (1) $\sin^2 x + \cos^2 x = 1$ | (5) $\cos(x \pm y) = \cos x \cos y \mp \sin x \sin y$ |
| (2) $\tan^2 x + 1 = \sec^2 x$ | (6) $\sin^2 x = \frac{1-\cos 2x}{2}$ |
| (3) $1 + \cot^2 x = \csc^2 x$ | (7) $\cos^2 x = \frac{1+\cos 2x}{2}$ |
| (4) $\sin(x \pm y) = \sin x \cos y \pm \cos x \sin y$ | |

3. SPACE CURVES

For a parametric space curve given by $\vec{r}(t)$

- | | |
|---------------------------------------|---|
| (1) Curvature | $\kappa = \frac{ r'(t) \times r''(t) }{ r'(t) ^3}$ |
| (2) Tangent component of acceleration | $a_T = r'(t) ' = \frac{r'(t) \cdot r''(t)}{ r'(t) }$ |
| (3) Normal component of acceleration | $a_N = \kappa r'(t) ^2 = \frac{ r'(t) \times r''(t) }{ r'(t) }$ |