

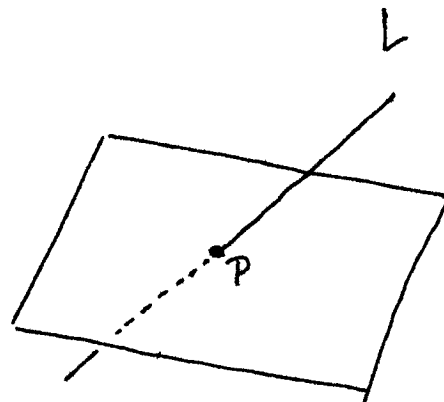
Solution to Practice Mid Term 1

①

1. Since the line lies on the plane $x - 2y + z = 4$ and is perpendicular to

$$L: \vec{r} = \langle 1+t, 1-t, 2t \rangle,$$

its direction vector is orthogonal to both $\langle 1, -2, 1 \rangle$ and $\langle 1, -1, 2 \rangle$



$$P: x - 2y + z = 4$$

$$\text{Direction Vector} = \langle 1, -2, 1 \rangle \times \langle 1, -1, 2 \rangle$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & 1 \\ 1 & -1 & 2 \end{vmatrix} = -3\hat{i} - \hat{j} + \hat{k}$$

Let P be the point of intersection of L and P .

$$P = (1+t, 1-t, 2t) \text{ such that } (1+t) - 2(1-t) + 2t = 4$$

$$\equiv -1 + 5t = 4$$

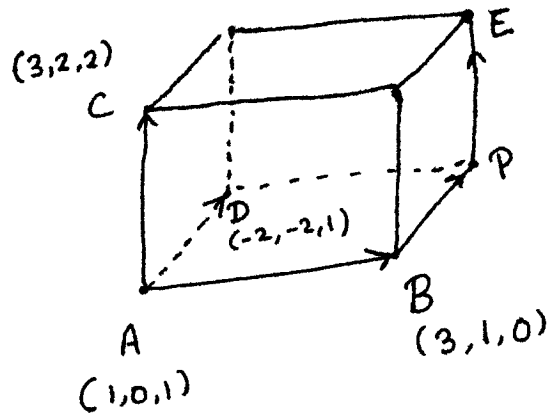
$$\equiv \boxed{t=1}$$

$$\Rightarrow P = (2, 0, 2)$$

Parametric equations of line through $(2, 0, 2)$ parallel to $\langle -3, -1, 1 \rangle$:

$$\boxed{\begin{array}{l} x = 2 - 3t \\ y = -t \\ z = 2 + t \end{array}}$$

2.



$$\vec{AB} = \langle 2, 1, -1 \rangle$$

$$\vec{AC} = \langle 2, 2, 1 \rangle$$

$$\vec{AD} = \langle -3, -2, 0 \rangle$$

$$(a) \text{ Volume} = \left| \vec{AB} \cdot (\vec{AC} \times \vec{AD}) \right| = \begin{vmatrix} 2 & 1 & -1 \\ 2 & 2 & 1 \\ -3 & -2 & 0 \end{vmatrix}$$

$$= \left| 2(0 - (-2)) - 1(0 - (-3)) - 1(-2 - (-6)) \right|$$

$$= \left| 4 - 3 - 4 \right| = 3.$$

$$(b) \vec{AE} = \vec{AB} + \vec{BP} + \vec{PE} = \vec{AB} + \vec{AD} + \vec{AC}$$

$$= \langle 1, 1, 0 \rangle$$

$$\Rightarrow E = (2, 1, 1)$$

$$(c) \cos(\angle EAB) = \frac{\vec{AE} \cdot \vec{AB}}{|\vec{AE}| \cdot |\vec{AB}|} = \frac{\langle 1, 1, 0 \rangle \cdot \langle 2, 1, -1 \rangle}{\sqrt{1^2 + 1^2 + 0^2} \sqrt{2^2 + 1^2 + (-1)^2}}$$

$$= \frac{3}{\sqrt{2} \sqrt{6}} = \frac{\sqrt{3}}{2}$$

$$\Rightarrow \angle EAB = \cos^{-1}\left(\frac{\sqrt{3}}{2}\right) = \frac{\pi}{6}$$

(2)

3. $\mathbb{P}: x + y - 3z = 1$ $P = (2, 1, 0)$ ③

(a) Line perpendicular to \mathbb{P} must be along $\langle 1, 1, -3 \rangle$.

$$x = 2 + t, \quad y = 1 + t, \quad z = -3t$$

(b) $Q =$ point of intersection of this line and \mathbb{P} :

$$(2+t) + (1+t) - 3(-3t) = 1$$

$$\equiv 3 + 11t = 1 \quad \equiv \boxed{t = \frac{-2}{11}}$$

$$Q = \left(2 - \frac{2}{11}, 1 - \frac{2}{11}, -3 \left(\frac{-2}{11} \right) \right) = \left(\frac{20}{11}, \frac{9}{11}, \frac{6}{11} \right)$$

(c) Distance between P and $Q =$

$$\sqrt{\left(2 - \frac{20}{11} \right)^2 + \left(1 - \frac{9}{11} \right)^2 + \left(0 - \frac{6}{11} \right)^2} = \sqrt{\frac{2^2 + 2^2 + (-6)^2}{(11)^2}}$$
$$= \frac{\sqrt{44}}{11} = \frac{2}{\sqrt{11}}$$

(d) Distance between $(2, 1, 0)$ and $x + y - 3z - 1 = 0$:

$$\frac{|2 + 1 - 3(0) - 1|}{\sqrt{1^2 + 1^2 + (-3)^2}} = \frac{2}{\sqrt{11}}$$

4. (a) False.

Counterexample. Let $\vec{v} = \langle 1, 0, 0 \rangle$ $\vec{w} = \langle 0, 1, 0 \rangle$.

Then $\vec{v} \cdot \vec{w} = 0$ but neither \vec{v} nor \vec{w} is $\vec{0}$.

(b) True.

Proof. $|\vec{v} \times \vec{w}| = |\vec{v}| |\vec{w}| \sin \phi = 0$

$\equiv \vec{v} = 0$ or $\vec{w} = 0$ or $\phi = 0, \pi$

Either case \vec{v} and \vec{w} are parallel.

(c) False.

A pair of lines could be skew. e.g.

$L_1: x = 1 + 2t, y = -2 + 6t, z = 4 - 2t$

$L_2: x = 2s, y = 3 + s, z = -3 + 4s$

are not parallel (since $\langle 2, 6, -2 \rangle$ and $\langle 2, 1, 4 \rangle$ are not scalar multiple of each other)

and do not intersect:

$1 + 2t = 2s$
 $-2 + 6t = s + 3$ $\Rightarrow t = \frac{11}{10}, s = \frac{16}{10}$ does not satisfy

$4 - 2t = -3 + 4s.$

$$(d) \quad \vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c} \quad (5)$$

$$\text{Let } \vec{a} = \langle a_1, a_2, a_3 \rangle \quad \vec{b} = \langle b_1, b_2, b_3 \rangle \quad \vec{c} = \langle c_1, c_2, c_3 \rangle$$

$$\vec{b} \times \vec{c} = \langle b_2 c_3 - b_3 c_2, b_3 c_1 - b_1 c_3, b_1 c_2 - b_2 c_1 \rangle$$

$$\begin{aligned} \vec{a} \cdot (\vec{b} \times \vec{c}) &= a_1(b_2 c_3 - b_3 c_2) + a_2(b_3 c_1 - b_1 c_3) + a_3(b_1 c_2 - b_2 c_1) \\ &= a_1 b_2 c_3 - a_1 b_3 c_2 + a_2 b_3 c_1 - a_2 b_1 c_3 + a_3 b_1 c_2 - a_3 b_2 c_1 \end{aligned}$$

$$\text{Similarly } \vec{a} \times \vec{b} = \langle a_2 b_3 - b_3 a_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

$$\begin{aligned} \text{and } (\vec{a} \times \vec{b}) \cdot \vec{c} &= (a_2 b_3 - b_3 a_2) c_1 + (a_3 b_1 - a_1 b_3) c_2 + (a_1 b_2 - a_2 b_1) c_3 \\ &= a_1 b_2 c_3 - a_1 b_3 c_2 + a_2 b_3 c_1 - a_2 b_1 c_3 + a_3 b_1 c_2 - a_3 b_2 c_1 \end{aligned}$$

$$= \vec{a} \cdot (\vec{b} \times \vec{c}) \quad \text{TRUE.}$$

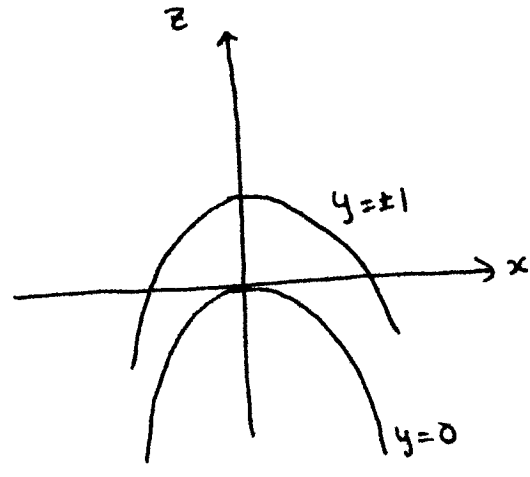
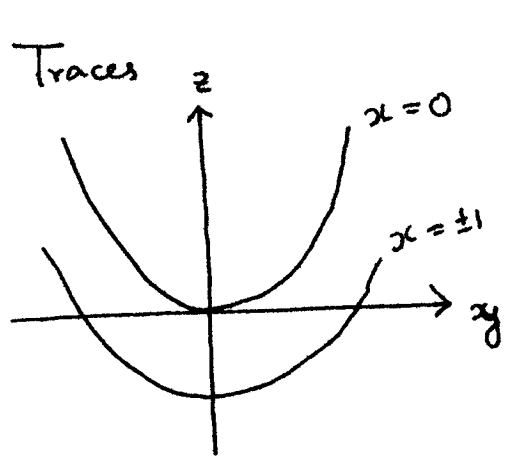
(e) False.

$$\text{eg. let } \vec{a} = \langle 1, 0, 0 \rangle \quad \vec{b} = \langle -1, 0, 0 \rangle$$

$$|\vec{a} + \vec{b}| = 0 \quad \text{and} \quad |\vec{a}| + |\vec{b}| = 2$$

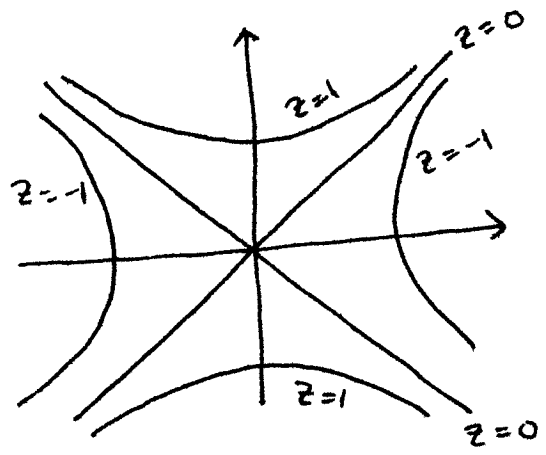
5. $z = ax^2 + y^2$

(a) $a = -1$: $z = -x^2 + y^2$



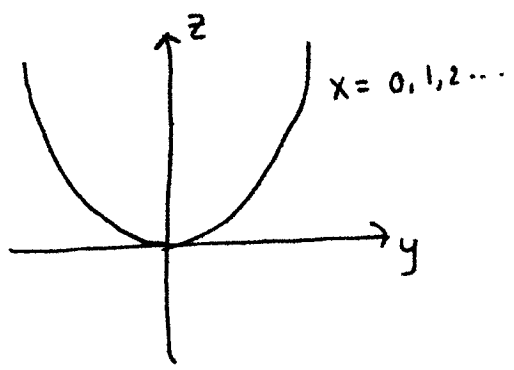
x-traces. $x=0$: $z = y^2$
 $x=\pm 1$: $z = y^2 - 1$

y-traces. $y=0$: $z = -x^2$
 $y=\pm 1$: $z = -x^2 + 1$

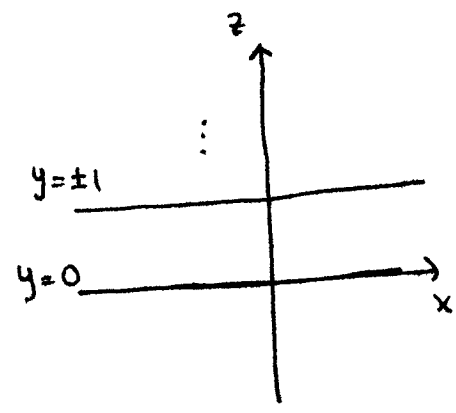


z-traces : $z=0$ $y^2 - x^2 = 0$
 $z=+1$ $y^2 - x^2 = 1$
 $z=-1$ $x^2 - y^2 = 1$

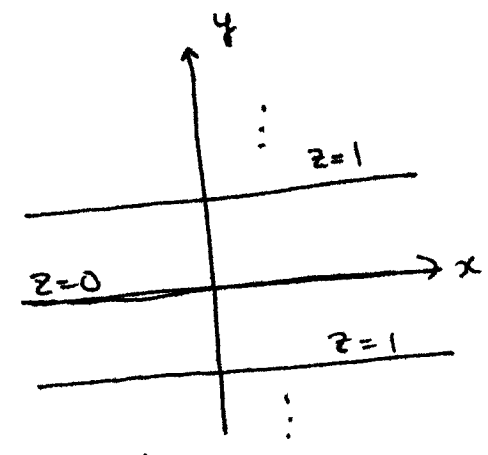
$a=0$: $z = y^2$



x-traces



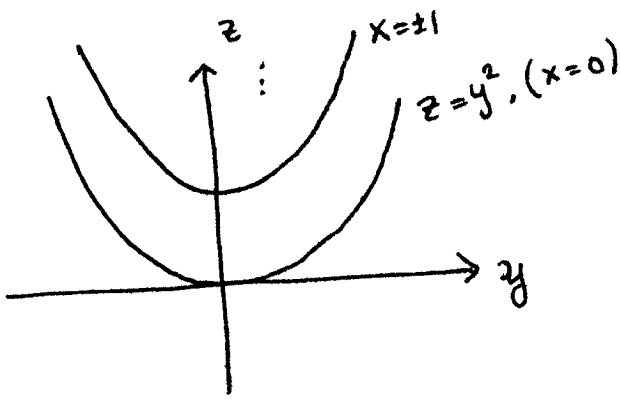
y-traces



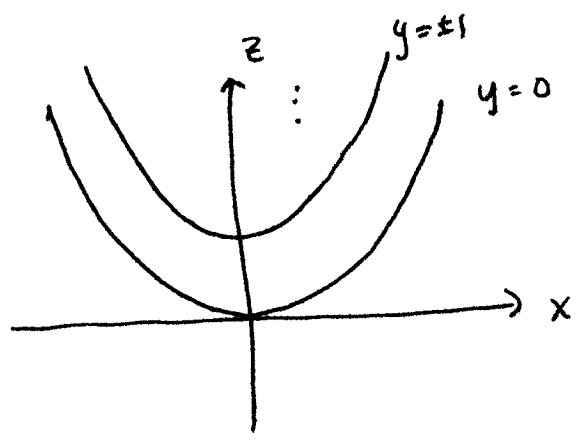
z-traces

$a = 1.$

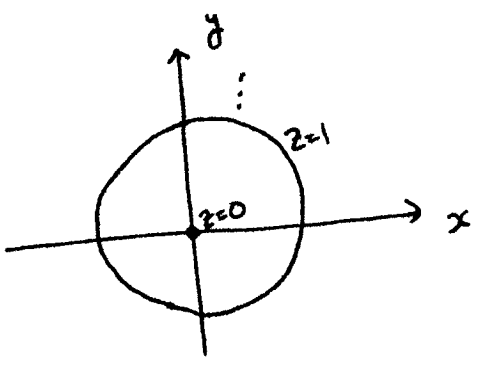
$z = x^2 + y^2$



x-traces

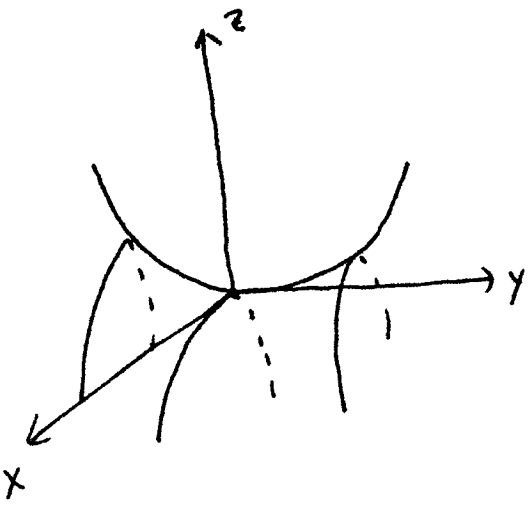


y-traces

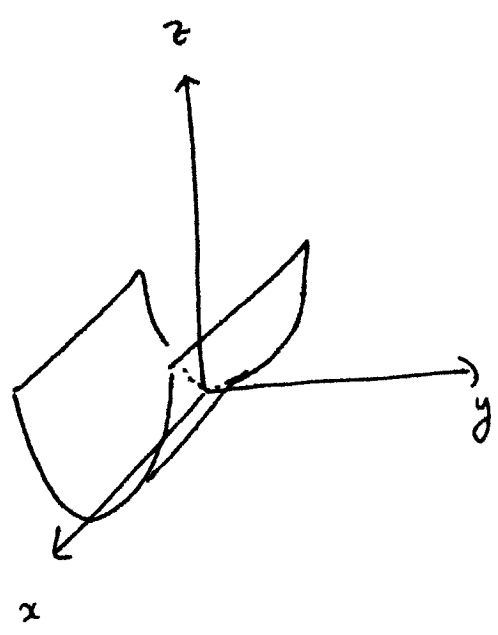


z-traces

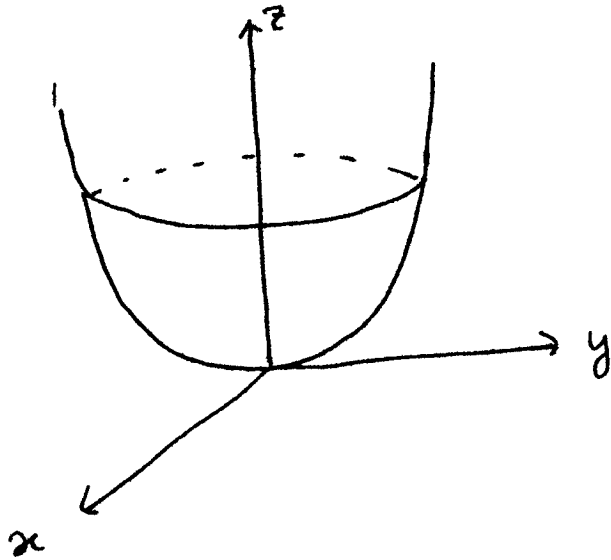
(b)



$a = -1$



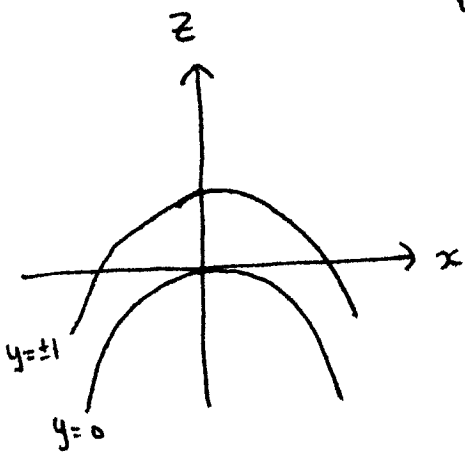
$a = 0$



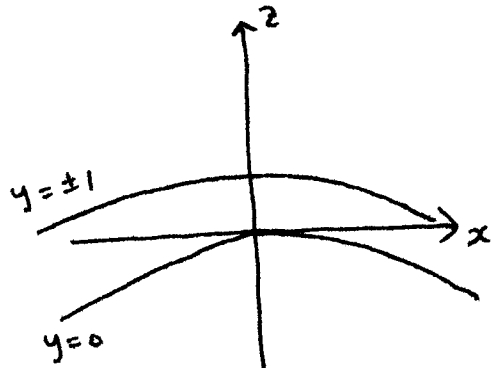
$a = 1$

(c) $a \rightarrow 0$ from left: y -traces (parabolas) become wider and wider until they become straight lines

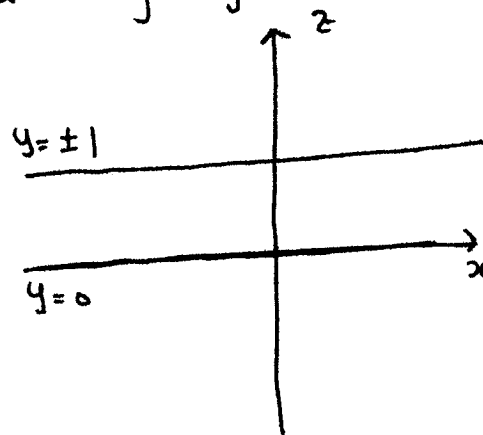
y -traces (as $a \rightarrow 0$ while being negative)



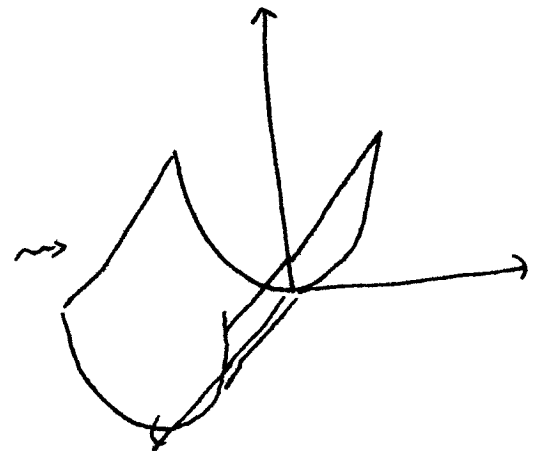
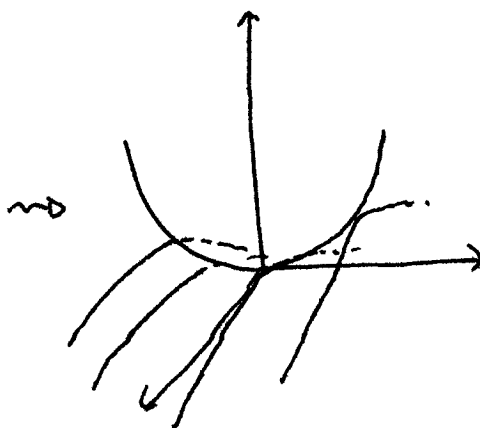
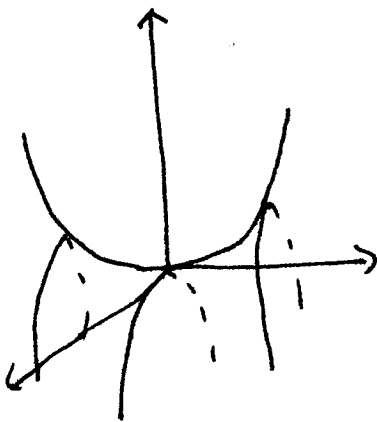
$a = -1$



$a = -0.1$

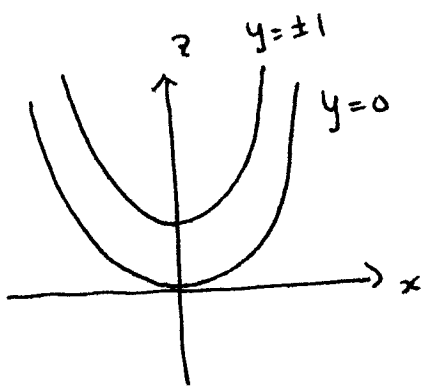


$a = 0$

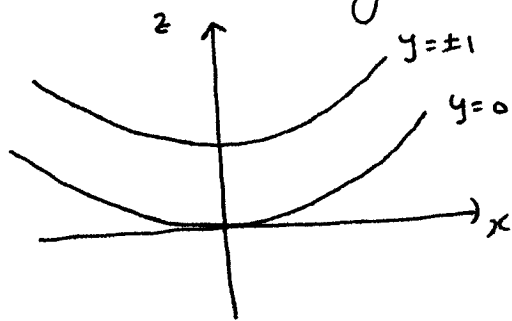


$a \rightarrow 0$ from the right: again y -traces become wider ⑨

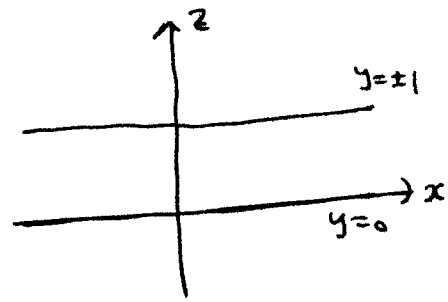
until they become lines



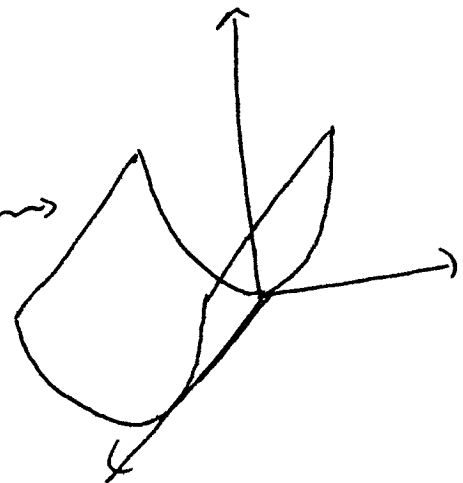
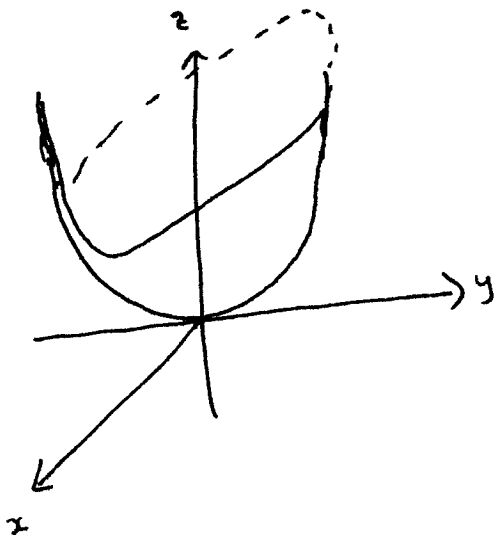
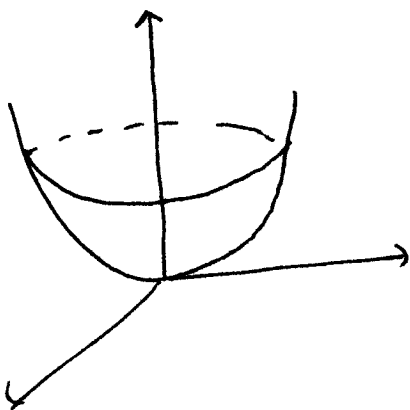
$a = 1$



$a = \frac{1}{2}$

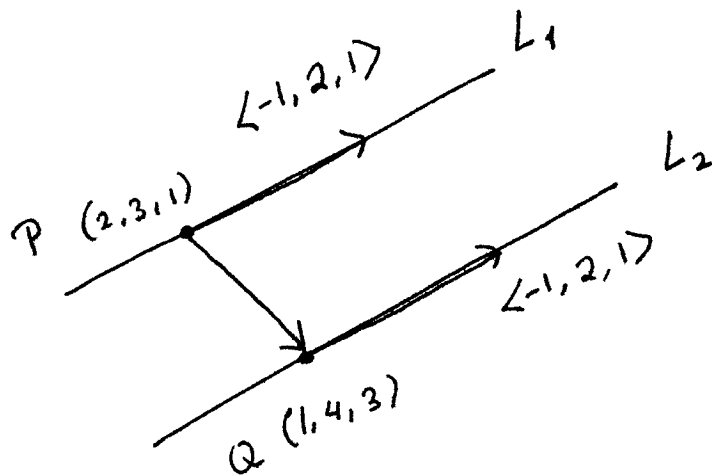


$a = 0$



6.

The plane contains
both $\langle -1, 2, 1 \rangle$
and $\vec{PQ} = \langle -1, 1, 2 \rangle$.



$$\vec{n} = \langle -1, 2, 1 \rangle \times \langle -1, 1, 2 \rangle = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 2 & 1 \\ -1 & 1 & 2 \end{vmatrix}$$

$$= 3\hat{i} + \hat{j} + \hat{k}$$

Equation of the plane $3(x-2) + 1(y-3) + 1(z-1) = 0$

$$\equiv \boxed{3x + y + z = 10}$$

7. $\text{Proj}_{\vec{v}}(\vec{u}) = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \right) \vec{v} \quad (\vec{v} \neq \vec{0})$

(a) $\text{Proj}_{\vec{v}}(\vec{u}) = \vec{0} \equiv \vec{u} \cdot \vec{v} = 0 \equiv \vec{u} \perp \vec{v}$

(b) $\text{Proj}_{\vec{v}}(\vec{u}) = \vec{u} \equiv \vec{u} = \left(\frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \right) \vec{v} \quad \text{i.e.} \quad \vec{u} = (\text{scalar}) \vec{v}$

$\equiv \vec{u}$ and \vec{v} are parallel